

School			
Major		Bachelor of Arts in Communication Arts - Radio and Television	
Major Requirements			
Code	Title	Credits	Description
RATV495	Senior Study in Radio and TV	3	Senior Study in Radio and TV introduces students to the end-product experience with the processes of fine-tuning a flood of ideas into an individual video project, and a translation of ideas into an audiovisual production reality. In this course, students are exposed to a diversity of concepts and themes (social, political, psychological, humanitarian... etc.) to guide them throughout their research. Students are challenged into a creative call for concepts and critiques to determine which idea should be taken to the finish and how to research, organize and produce an audiovisual project. Senior students are exposed to the thinking of a variety of professionals in their field of interest according to their choice of subject and genre. The course is designed to be a hands on approach where students will write, direct, produce and edit their own work, all while under the umbrella of an instructor supervision.
RATV425	TV Directing	3	Television Directing uses the multi-camera studio to create different TV programming. It provides the opportunity for students to develop their directorial and producing skills while putting emphasis on the director and producer as production team leaders. Students work in teams, each team is responsible for at least one complete production. In addition, each student serves in various crew positions for the other productions. This model is used on various program genres. Examples include: Drama, Situation Comedy, newscast, game show and talk show projects from script to screen. Students will implement all the theoretical concepts learned in the television production course.
RATV370	Writing for Radio and TV	3	Writing for Radio and TV introduces students to the characteristics and rules for effective writing for radio and TV while focusing on writing for simple news and reports. The course teaches students the best ways to write for the ear in the case of writing for radio, while focusing on the two levels that characterize such writing: Voice Over and Natural Sound. As for writing for TV, it gives guidelines on how to write for the eye and ear by using efficiently the four available levels: Picture, Voice Over, Natural Sounds and Graphics.
RATV315	Television Production	3	Television Production gives students the ability to apply advanced skills in television and video production, through the planning, producing, and recording of television programs and videos, as well as demonstrating the capacity to write script and dialogue.
RATV440	Digital media production	3	Digital Media Production introduces students to a foundational knowledge applicable to a wide range of current media-related professions. The student will have the opportunity to develop hands-on production skills, achieve technical proficiency, and make sophisticated choices in the creation of digital media. This course will introduce production techniques for creating digital media. Students will look at examples from digital cinema and interactive media each week. Using DSLR cameras, and Adobe Creative Cloud programs, students will produce photographs. Students will create an original film, animation, audio project, or other digital media work, and work independently with faculty guidance and will participate in classroom peer-based critique sessions. By the end of the course, students will complete and share a portfolio-ready project.
COMM325	Animation Software	3	Animation Software gives students the opportunity to work as individuals and in teams on long-term projects exploring video recording, video editing, stop motion and motion graphics. Emphasis is placed on conceptualization and interactivity. New advances in motion graphics technology are presented. Software packages include: Adobe Premiere & Adobe After effects CS6 or CC.

RATV230	Radio-TV Workshop II	3	Workshop II is an intermediate course in visual storytelling. Students will learn cutting-edge techniques and artistic applications in cinematography as well as acquire the knowledge needed to extend their creative capability at delivering an original visual style. Students will discover how a cinematographer interprets a script, the elements of mise-en-scene, camera configurations, creating aesthetically consistent shots, and lighting for mood. In this course, students will harvest their technical abilities with creative choices to attain a unique look. When it comes to editing, students will learn how to cut seamless shots to form a unified scene that will stimulate different thoughts and emotions.
RATV430	Radio Production	3	Radio Production introduces students to prepare and execute different types of Radio production. Students are expected to explore different departments of a radio station and understand a brief overview and history of radio and broadcasting, the studios, the equipment and the software. The fun part of this course is the application, when it is time to perform and execute the projects.
RATV435	Radio-TV News	3	Radio TV News introduces students to the process of producing a news bulletin, starting with handling the news and editing it in a report, live voice over, still store, to compiling this news in an organized and hierarchical order based on: audience analysis, priority of the event and its importance, and the rhythm of the bulletin. Students will be able to research, write, report, shoot, and edit professional television packages with graphics and special effects as appropriate. This course will emphasize reporting the context crucial to more complex stories, and will build on the basic newswriting and reporting classes. Students will master professional interviewing skills, elicit strong sound bites, and shoot interviews in a visually compelling manner. Students also will have honed their video photojournalism skills to shoot creative sequences, not simply a variety of different elements. The students' editing skills on Premier software should match basic professional standards both creatively and technically.
RTVF410	Art of Film	3	Art of Film introduces students to the formal and aesthetic fundamentals of the film medium; it is a close examination of important films in the history of cinema and in the development of this art. Students will screen different films and study image and sound form and how it creates content: with an emphasis on cinematography.

General Education Requirements			
Code	Title	Credits	Description
ENGL251	Communication Skills	3	Workplace Occupational Writing is an advanced interdisciplinary writing course emphasizing workplace and technical communication and editing appropriate to diverse professions. It incorporates practice and study of selected types of discourse employed in professional writing situations, preparing students for different systems of writing in their professional lives. Examples from the writing of workplace professionals are analyzed and used as models to demonstrate the transition from academic to professional writing.
ENGL201	Composition and Research Skills	3	This course builds upon the skills acquired in pre-requisite courses mainly ENGL 151 to further develop students' critical thinking and academic writing competencies. Students will read and respond to a variety of texts from different disciplines and produce a research paper using analytical and critical skills in response to texts.



COMM265	Performance Theory & Practice	3	Performance Theory and Practice introduces students to the ambiguity that lies in trying to define what “performance” as a discipline might mean, which makes this course very challenging. It is very essential to note that “performance” is not “theatre”, without neglecting the fact that performing is a part of acting. The subject in action is not an actor; he is only experiencing a new “game’ where others, as subjects (physical and emotional) are taking part in this game. What comes out of this “game” is what will mark the journey of each and every subject involved in this class. It is not a theatre course, but it involves character games, breathing techniques, mediation and a rough body work. And because the discipline is still “under construction” all around the world, the “game” is set between the students and the “facilitator.” Hence, the facilitator i.e. the instructor is part of the game. It is all about a “behavior” in front of an audience.
COMM285	Theories of Perception	3	Theories of Perception is an introductory course on communication languages and perception modes in relation to the technology of image production. It is an investigation of the semiotics of representation and perception throughout different medium usage and major art and media movements. It also covers the development of image theories and representation toward the various elements of communication and throughout history in relation to technology as a major variable for the image production.
COMM200	Introduction to Communication Studies	3	Introduction to Mass Communication introduces students to the central concepts of image theories in communication and the operation of the media industries. It is an introduction to the history, structure, process and social environment of each medium in the communication industry; an overview of the emerging technology in mass media and its social impact. It is a study of the development, principles and effects of Print, Public Relations, Advertising, Radio, TV, film and Computer/Online-Generated communication. Particular attention will be given to the study of different types of mass and interactive media and how they function in modern society. It reviews the historical and regulatory bases of the media along with their social implications.
ARTS350	Photography	3	Photography is addressed to all students who wish to learn about digital photography basics, eventually, how to use a digital camera and lenses. Students will learn terms and theory using manual techniques in a digital single lens reflex camera. This course involves the power of images through image language, composition and philosophy. It covers as well the use of the digital dark room for the enhancement of ideas, products and /or creative necessity. It leads students towards a deeper understanding of light, key value, equipment and camera controls
RTVF340	Script Writing	3	Scriptwriting introduces students to the script journey, where images are translated into words to create a believable script. Students might have watched movies, but they never faced the blank white pages, where what they see is to be translated into one single format. Students will go through the script format, the story structure, scenes and their organization, creation of a character, writer’s block and the art of the dialogue. This course is a very essential step into film creation.
ADVR300	Advertising Theory & Practice	3	Advertising Theory and Practice provides a comprehensive overview on Advertising, its role in building a brand’s image and brand equity, its diverse techniques used to influence people's mind by satisfying or creating consumers’ needs, its communicational impact on society that keeps on generating trends as well as its persuasive force in increasing sales and encouraging consumers to make the purchase. Broad attention is given to key subjects such as advertising agency practices, branding, media planning, creative and marketing strategies.

COMM220	Rhetoric & Persuasion	3	Rhetoric and Persuasion provides students with the foundation to understand the definition of key terms, offering a retrospective glance to the historical foundations of rhetoric and persuasion. It provides insights on important considerations of the persuasion on the social through rhetoric. It provides a model for professional practice focusing on developing skills in critical self-reflection, as well as professional persuasion.
COMM225	Workshop	3	Workshop I is an entry-level course that will introduce students to the fundamentals of video making. Students will learn to use video and sound as an effective form of communication, and will learn how to successfully utilize those elements separately and simultaneously, to be able to transform an idea into a persuasive story.
GDES270	Design Software I	3	Design software 1 introduces students to aiding software for Graphic Design. Using the Adobe suite, Adobe Illustrator plays a significant role in graphic design. As a vector oriented software, illustrator opens a gateway of opportunities for a graphic designer to work with ease in implementing the essential work for print, web and other media. Adobe InDesign complements Illustrator at producing multiple page content instead of art boards and by that, playing an essential role at strengthening sense of layout and identity. Adobe Photoshop plays a major role in photo editing. Accompanied by Adobe illustrator, these 2 software manage to create most demanding projects especially that of print. The student will have the opportunity to learn and practice the essentials in these software. Keeping the sketchbook to bring up ideas to life, the designated software shall add ease and speed rather than the long timed labor of manual work.
COMM310	Research Methods in Communication Arts	3	Research Methods in Communication Arts introduces students to the essentials of conducting a research dealing with communication as a social science. Students will learn how to identify a problem, ask questions and find answers through systematic procedures from a Social Science perspective.
COMM320	Radio-TV Announcing	3	Radio/TV Announcing establishes the foundations to understand types of news and delivery techniques. It provides insights on important considerations for vocal ability. The course will expose and guide students to the techniques of delivering news texts when producing quality journalism. It will provide a model for professional anchoring focusing on developing skills in reading news with a self-ability to discover and correct errors in pronunciation.
COMM330	Media Planning & Audience Analysis	3	Media Planning and Audience Analysis introduces students to the cooperate today's landscape. Students will learn the social order instituted by modernity, the identity of organizations and the messages being communicated both externally and internally. Students will also learn the importance of audience demographics, psychographics, and product usage variables, which help to make creative media decisions in tune with the changing marketplace.
COMM400	Media Management	3	Media management introduces students to the business of media. It allows them to explore the uniqueness of information as a product, shedding the light on two perspective models, namely the market one and that of the public sphere. While the market aims at profits and the public sphere is concerned with public interest, facts, theories and articles related to these issues, are communicated to the students.
COMM205	Introduction to Western Civilization	3	Introduction to Western Civilization surveys Western civilizations from Greco-Roman times to the Modernity in the Late 18th and early 19th centuries. The course reviews the basic chronology of Western civilizations while focusing on the major events and problems of Western history including political, social, cultural, and economic developments. The course also emphasizes geography as it relates to Western history and some interpretive issues regarding major events and problems in Western civilizations.

RTVF425	Documentary Making	3	<p>Documentary Making combines studies of existing recognized documentary films with the creative exercise of the student's own film production. This course is suitable for both Radio/TV and Journalism students. The course will cover the history of documentary filmmaking, and will encourage students to be aware of how each stylistic choice (of framing, shot duration, shot scale, interview questions, camera angle, editing, lighting) bears a history of both politics and art. The course will also focus on ethical problems, research, reporting, interviewing, writing, legal issues, economics, aesthetics and diversity of the documentary. In class discussions on established films will be very rich, and students will consider the fine and changing balance between capturing a spectator's attention and sensationalizing a subject: how to tell stories and present images/sounds that might make an audience feel and think? Finally, the course will also focus on pre-production in the sense of a written script as students will go through script writing for documentaries and the need for such a step in documentary making.</p>
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